## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 10008006-1 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [ OR SMALL ENTITY **TOTAL CLAIMS** a RATE FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA BASIC FEE 355.00 BASIC FEE 710.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18=OR INDEPENDENT CLAIMS minus 3 = X40 =X80 =OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL 7เอ AIMS AS AMENDED - PART II OTHER THAN (Column 1) (Column 2) (Column 3) SMALL ENTITY OR **SMALL ENTITY** CLAIMS HIGHEST ADDI-REMAINING ADDI-NUMBER PRESENT RATE TIONAL AFTER **PREVIOUSLY** RATE TIONAL **EXTRA** AMENDMENT PAID FOR FEE. FEE AMENDM Total Minus $\prec$ X\$ 9= X\$18= OR Independent Minus X40= X80= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= **9**8 TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST 0 ADDI-REMAINING NUMBER ADDI-PRESENT AFTER **PREVIOUSLY** RATE TIONAL TIONAL **EXTRA** RATE AMENDMENT PAID FOR FEE FEE Total END Minus X\$ 9= X\$18= OR Independent Minus \*\*\* = X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135 =+270= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ပ REMAINING ADDI-ADDI-NUMBER PRESENT ENDMENT AFTER **PREVIOUSLY EXTRA** RATE TIONAL RATE TIONAL AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X40= X80= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

OR

+135=

ADDIT. FEE

TOTAL

+270=

ADDIT. FEE

TOTAL

<sup>\*</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." \*\*\*if the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."